

WEAPONS

Location	Name	Type	WA	Conc.	Avail.	Damage	#Shots	ROF	Reliability	Reloads Carried
R. Hip	Constitutional Arms DD-MAP	P	0	L	R	4D6+1 - 4D6+1	12/5	1/1	ST	6/2-2*
Belt	Arasaka Restraint Caster	P	-1	J	P	Tangle	4	1	ST	
Pocket	Street Tech Burst	SHT	-1	P	E	2d6+1	1	1	VR	
Belt	Excalibur II Nightstick	MEL/EX	0	J	P	2D6 - 2D6 Stun	8*	1	VR	
R. Chest	Combat Knife	MEL	0	J	C	1d6	NA	NA	VR	
L. Boot	Boot Knife	MEL	0	J	C	1d6/2	NA	NA	VR	
Belt	Pepper Spray	EX	-1	P	P	Mace	6	1	ST	

(All Police issue Sidearms are equipped with 911 Chips and Gun Cameras)

Worn

Item	Location	Item	Location
Uniform	Body	O.I.D. Button	L. Collar
Gun Belt	Waist	Shoulder Rig	Shoulders
Badge (w/cookie cutter)	L. Chest	Gloves	Hands
Police I.D., Equip. Pass	Wallet	Gasmask (SP: 10) (LL, AD, TS, & Th. Filter / 30 min. Air)	Neck/Face
Spare Magazines x6	Shoulder Rig	Rain Pancho (Optional)	Body
Dress Uniform (Special Occasion Only)	Body		

Carried on Gun Belt

Item	Item
Ion Cuffs x2	Note book
Plascuffs x4	Rubber gloves x2
Stripwire Binder x10 Dispenser	Small Flashlight
Speedloader x2 (3 Hyper. Pen./2 Exp. each)	Utility Knife
Speedloader x2 (2 Taser/ 3 Dart each)	Evidence Kit (Ext. Probe, 1-use Fingerprint kit, evidence bags x10)

Other Police Gear

Item	Item

Armor

Vest (SP:20 + optional SP:5 EV:-1 Hard Insert)
Helmet (SP:25) (Built in radio)
OPTIONAL ADD-ONS:
Forearm Plates (SP:10) Shoulder Plates (SP:10)
Boot Plates (SP:10) Thigh Plates (SP:10) Knee Pads (SP:10)

Rank	Badge #
Commendations/Medals	
Black Marks	

Vehicle Image

Vehicle:	Make:	Model:
Top Speed:	Acc/Decc	
Crew:	Range:	
Passengers:	Cargo:	
Maneuver:	SDP:	
SP:	Type:	
Mass:	Cost:	
Notes:		
Equipment Carried in Vehicle:		

BASIC LOCATION CHART 1D10

Loc.	Head	Torso	R.Arm	L.Arm	R.Leg	L.Leg
D10	1	2-4	5	6	7-8	9-0

EXPANDED LOCATION TABLE 1D6

1	Skull	Neckline	Shoulder	Shoulder	Hip	Hip
WOUNDS						
SP/SDP	25	20	10	10		
2	R/L Cheek/ B. of Skull	Chest/ U. Back	Upper Arm	Upper Arm	Thigh	Thigh
WOUNDS						
SP/SDP	10	20+5			10	10
3	R/L Eye/ R/L Ear	Sternum/ Spine	Elbow	Elbow	Knee	Knee
WOUNDS						
SP/SDP	10	20+5			10	10
4	Nose/ B. Of Skull	Ribs	Forearm	Forearm	Calf/ Shin	Calf/ Shin
WOUNDS						
SP/SDP	10	20+5	10	10	10	10
5	Mouth/ B. Skull	Stomach/ L. Back	Wrist	Wrist	Ankle	Ankle
WOUNDS						
SP/SDP	10	20+5				
6	Neck	Groin/ Rear	Hand	Hand	Foot	Foot
WOUNDS						
SP/SDP	10					

WEAPONS

Location	Name	Type	WA	Conc.	Avail.	Damage	#Shots	ROF	Reliability	Reloads Carried
R. Hip	Constituional Arms LDD-4	P	0	L	R	2D6+3 - 4D6+1	12/5	1/1	ST	6/2-2*
Belt	Arasaka Restraint Caster	P	-1	J	P	Tangle	4	1	ST	
Pocket	Street Tech Burst	SHT	-1	P	E	2d6+1	1	1	VR	
Belt	Excalibur II Nightstick	MEL/EX	0	J	P	2D6 - 2D6 Stun	8*	1	VR	
R. Chest	Combat Knife	MEL	0	J	C	1d6	NA	NA	VR	
L. Boot	Boot Knife	MEL	0	J	C	1d6/2	NA	NA	VR	
Belt	Pepper Spray	EX	-1	P	P	Mace	6	1	ST	

(All Police issue Sidearms are equipped with 911 Chips and Gun Cameras)

Worn

Item	Location	Item	Location
Uniform	Body	O.I.D. Button	L. Collar
Gun Belt	Waist	Shoulder Rig	Shoulders
Badge (w/cookie cutter)	L. Chest	Gloves	Hands
Police I.D., Equip. Pass	Wallet	Gasmask (SP: 10) (LL, AD, TS, & Th. Filter / 30 min. Air)	Neck/Face
Spare Magazines x6	Shoulder Rig	Rain Pancho (Optional)	Body
Dress Uniform (Special Occasion Only)	Body		

Carried on Gun Belt

Item	Item
Ion Cuffs x2	Note book
Plascuffs x4	Rubber gloves x2
Stripwire Binder x10 Dispenser	Small Flashlight
Speedloader x2 (3 Hyper. Pen./2 Exp. each)	Utility Knife
Speedloader x2 (2 Taser/ 3 Dart each)	Evidence Kit (Ext. Probe, 1-use Fingerprint kit, evidence bags x10)

Other Police Gear

Item	Item

Armor

Vest (SP:20 + optional SP:5 EV:-1 Hard Insert)
Helmet (SP:25) (Built in radio)
OPTIONAL ADD-ONS:
Forearm Plates (SP:10) Shoulder Plates (SP:10)
Boot Plates (SP:10) Thigh Plates (SP:10) Knee Pads (SP:10)

Rank	Badge #
Commendations/Medals	
Black Marks	

Vehicle Image

Vehicle:	Make:	Model:
Top Speed:	Acc/Decc	
Crew:	Range:	
Passengers:	Cargo:	
Maneuver:	SDP:	
SP:	Type:	
Mass:	Cost:	
Notes:		
Equipment Carried in Vehicle:		

BASIC LOCATION CHART 1D10

Loc.	Head	Torso	R.Arm	L.Arm	R.Leg	L.Leg
D10	1	2-4	5	6	7-8	9-0

EXPANDED LOCATION TABLE 1D6

1	Skull	Neckline	Shoulder	Shoulder	Hip	Hip
WOUNDS						
SP/SDP	25	20	10	10		
2	R/L Cheek/ B. of Skull	Chest/ U. Back	Upper Arm	Upper Arm	Thigh	Thigh
WOUNDS						
SP/SDP	10	20+5			10	10
3	R/L Eye/ B. of Skull	Sternum/ Spine	Elbow	Elbow	Knee	Knee
WOUNDS						
SP/SDP	10	20+5			10	10
4	Nose/ R/L Ear	Ribs	Forearm	Forearm	Calf/ Shin	Calf/ Shin
WOUNDS						
SP/SDP	10	20+5	10	10	10	10
5	Mouth/ B. Skull	Stomach/ L. Back	Wrist	Wrist	Ankle	Ankle
WOUNDS						
SP/SDP	10	20+5				
6	Neck	Groin/ Rear	Hand	Hand	Foot	Foot
WOUNDS						
SP/SDP	10					

WEAPONS

Location	Name	Type	WA	Conc.	Avail.	Damage	#Shots	ROF	Reliability	Reloads Carried
Shoulder	Armalite 44	P	+1	J	C	4d6+1	8	1	ST	3
R. Hip	Araska LEH-431	P	0	J	R	4D6+1	6	1	VR	2-2*
Belt	Arasaka Restraint Caster	P	-1	J	P	Tangle	4	1	ST	
Pocket	Street Tech Burst	SHT	-1	P	E	2d6+1	1	1	VR	
Belt	Excalibur II Nightstick	MEL/EX	0	J	P	2D6 - 2D6 Stun	8*	1	VR	
R. Chest	Combat Knife	MEL	0	J	C	1d6	NA	NA	VR	
L. Boot	Boot Knife	MEL	0	J	C	1d6/2	NA	NA	VR	
Belt	Pepper Spray	EX	-1	P	P	Mace	6	1	ST	

(All Police issue Sidearms are equipped with 911 Chips and Gun Cameras)

Worn

Item	Location	Item	Location
Uniform	Body	O.I.D. Button	L. Collar
Gun Belt	Waist	Shoulder Rig	Shoulders
Badge (w/cookie cutter)	L. Chest	Gloves	Hands
Police I.D., Equip. Pass	Wallet	Gasmask (SP: 10) (LL, AD, TS, & Th. Filter / 30 min. Air)	Neck/Face
Spare Magazines x6	Shoulder Rig	Rain Pancho (Optional)	Body
Dress Uniform (Special Occasion Only)	Body		

Carried on Gun Belt

Item	Item
Ion Cuffs x2	Note book
Plascuffs x4	Rubber gloves x2
Stripwire Binder x10 Dispenser	Small Flashlight
Speedloader x2 (3 Hyper. Pen./3 Exp. each)	Utility Knife
Speedloader x2 (3 Taser/ 3 Dart each)	Evidence Kit (Ext. Probe, 1-use Fingerprint kit, evidence bags x10)

Other Police Gear

Item	Item

Armor

Vest (SP:20 + optional SP:5 EV:-1 Hard Insert)
Helmet (SP:25) (Built in radio)
OPTIONAL ADD-ONS: Forearm Plates (SP:10) Shoulder Plates (SP:10) Boot Plates (SP:10) Thigh Plates (SP:10) Knee Pads (SP:10)

Rank	Badge #
Commendations/Medals	
Black Marks	

Vehicle Image

Vehicle:	Make:	Model:
Top Speed:	Acc/Decc	
Crew:	Range:	
Passengers:	Cargo:	
Maneuver:	SDP:	
SP:	Type:	
Mass:	Cost:	
Notes:		
Equipment Carried in Vehicle:		

BASIC LOCATION CHART 1D10

Loc.	Head	Torso	R.Arm	L.Arm	R.Leg	L.Leg
D10	1	2-4	5	6	7-8	9-0

EXPANDED LOCATION TABLE 1D6

1	Skull	Neckline	Shoulder	Shoulder	Hip	Hip
WOUNDS						
SP/SDP	25	20	10	10		
2	R/L Cheek/ B. of Skull	Chest/ U. Back	Upper Arm	Upper Arm	Thigh	Thigh
WOUNDS						
SP/SDP	10	20+5			10	10
3	R/L Eye/ R/L Ear	Sternum/ Spine	Elbow	Elbow	Knee	Knee
WOUNDS						
SP/SDP	10	20+5			10	10
4	Nose/ B. Of Skull	Ribs	Forearm	Forearm	Calf/ Shin	Calf/ Shin
WOUNDS						
SP/SDP	10	20+5	10	10	10	10
5	Mouth/ B. Skull	Stomach/ L. Back	Wrist	Wrist	Ankle	Ankle
WOUNDS						
SP/SDP	10	20+5				
6	Neck	Groin/ Rear	Hand	Hand	Foot	Foot
WOUNDS						
SP/SDP	10					

WEAPONS

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R. Hip	Constituional Arms DD-MAP	P	0	L	R	4D6+1 - 4D6+1	12/5	1/1	ST	6/2-2*
Belt	Arasaka Restraint Caster	P	-1	J	P	Tangle	4	1	ST	
Pocket	Street Tech Burst	SHT	-1	P	E	2d6+1	1	1	VR	
Belt	Excalibur II Nightstick	MEL/EX	0	J	P	2D6 - 2D6 Stun	8*	1	VR	
R. Chest	Combat Knife	MEL	0	J	C	1d6	NA	NA	VR	
L. Boot	Boot Knife	MEL	0	J	C	1d6/2	NA	NA	VR	
Belt	Pepper Spray	EX	-1	P	P	Mace	6	1	ST	

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Worn

Item	Location	Item	Location
Holster	Body	O.I.D. Button	L. Collar
Badge (w/cookie cutter)	L. Chest	Police I.D., Equip. Pass	Wallet
Dress Uniform (Special Occasion Only)	Body	Plascuffs x4	Belt
Evidence Kit (Ext. Probe, 1-use Fingerprint kit, evidence bags x10)	pocket	Note book	Pocket
Rubber gloves x2	Pocket	Small Flashlight	Belt
Utility Knife	Belt		

Other Police Gear

Item	Item

Armor

Concealable Armor Vest (SP:12 w/Optional SP:5 Hard Plate Insert)
 Helmet (SP:20) (Built in radio)

Rank		Badge #	
Commendations/Medals			
Black Marks			

Vehicle Image

Vehicle:	Make:	Model:
Top Speed:		Acc/Decc
Crew:		Range:
Passengers:		Cargo:
Maneuver:		SDP:
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Notes:

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Loc.	Head	Torso	R.Arm	L.Arm	R.Leg	L.leg
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EXPANDED LOCATION TABLE 1D6

1	Skull	Neckline	Shoulder	Shoulder	Hip	Hip
WOUNDS						
SP/SDP	20					
2	R/L Cheek/ B. of Skull	Chest/ U. Back	Upper Arm	Upper Arm	Thigh	Thigh
WOUNDS						
SP/SDP	10	18				
3	R/L Eye/ R/L Ear	Sternum/ Spine	Elbow	Elbow	Knee	Knee
WOUNDS						
SP/SDP	10	18				
4	Nose/ B. Of Skull	Ribs	Forearm	Forearm	Calf/ Shin	Calf/ Shin
WOUNDS						
SP/SDP	10	18				
5	Mouth/ B. Skull	Stomach/ L. Back	Wrist	Wrist	Ankle	Ankle
WOUNDS						
SP/SDP	10	18				
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Location	Name	Type	WA	Conc.	Avall.	Damage	#Shots	ROF	Reliability	Reloads Carried
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Holster	Body	O.I.D. Button	L. Collar
Badge (w/cookie cutter)	L. Chest	Police I.D., Equip. Pass	Wallet
Dress Uniform (Special Occasion Only)	Body	Plascuffs x 2	Belt
Evidence Kit (Ext. Probe, 1-use Fingerprint kit, evidence bags x10)	pocket	Note book	Pocket
Rubber gloves x2	Pocket	Small Flashlight	Belt
Utility Knife	Belt		

Other Police Gear

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Concealable Armor Vest (SP:12 w/Optional SP:5 Hard Plate Insert)

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Badge #

Commendations/Medals

Black Marks

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WOUNDS						
SP/SDP		12+5				
3	R/L Eye/ R/L Ear	Sternum/ Spine	Elbow	Elbow	Knee	Knee
WOUNDS						
SP/SDP		12+5				
4	Nose/ B. Of Skull	Ribs	Forearm	Forearm	Calf/ Shin	Calf/ Shin
WOUNDS						
SP/SDP		12+5				
5	Mouth/ B. Skull	Stomach/ L. Back	Wrist	Wrist	Ankle	Ankle
WOUNDS						
SP/SDP		12+5				
6	Neck	Groin/ Rear	Hand	Hand	Foot	Foot
WOUNDS						
SP/SDP						